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This book introduces a new research direction in set theory: the study of models of set theory with respect to their extensional overlap or disagreement. In Part I, the method is applied to isolate new distinctions between Borel equivalence relations. Part II contains applications to independence results in Zermelo-Fraenkel set theory without Axiom of Choice. The method makes it possible to classify in great detail various paradoxical objects obtained using the Axiom of Choice; the classifying criterion is a ZF-provable implication between the existence of such objects. The book considers a broad spectrum of objects from analysis, algebra, and combinatorics: ultrafilters, Hamel bases, transcendence bases, colorings of Borel graphs, discontinuous homomorphisms between Polish groups, and many more. The topic is nearly inexhaustible in its variety, and many directions invite further investigation.

This 2004 book presents a fascinating collection of problems related to the Cauchy-Schwarz inequality and coaches readers through solutions.

James Stewart's CALCULUS texts are widely renowned for their mathematical precision and accuracy, clarity of exposition, and outstanding examples and problem sets. Millions of students worldwide have explored calculus through Stewart's trademark style, while instructors have turned to his approach time and time again. In the Seventh Edition of CALCULUS, Stewart continues to set the standard for the course while adding carefully revised content. The patient explanations, superb exercises, focus on problem solving, and carefully graded problem sets that have made Stewart's texts best-sellers continue to provide a strong foundation for the Seventh Edition. From the most unprepared student to the most mathematically gifted, Stewart's writing and presentation serve to enhance understanding and build confidence. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Computer Vision: Algorithms and Applications explores the variety of techniques commonly used to analyze and interpret images. It also describes challenging real-world applications where vision is being successfully used, both for specialized applications such as medical imaging, and for fun, consumer-level tasks such as image editing and stitching, which students can apply to their own personal photos and videos. More than just a source of "recipes," this exceptionally authoritative and comprehensive textbook/reference also takes a scientific approach to basic vision problems, formulating physical models of the imaging process before inverting them to produce descriptions of a scene. These problems are also analyzed using statistical models and solved using rigorous engineering techniques. Topics and features: structured to support active curricula and project-oriented courses, with tips in the Introduction for using the book in a variety of customized courses; presents exercises at the end of each chapter with a heavy emphasis on testing algorithms and containing numerous suggestions for small mid-term projects; provides additional material and more detailed mathematical topics in the Appendices, which cover linear algebra, numerical techniques, and Bayesian estimation theory; suggests additional reading at the end of each chapter. Including the latest research in each sub-field, in addition to a full Bibliography at the end of the book; supplies supplementary course material for students at the associated website, <http://szeliski.org/Book/>. Suitable for an upper-level undergraduate or graduate-level course in computer science or engineering, this textbook focuses on basic techniques that work under real-world conditions and encourages students to push their creative boundaries. Its design and exposition also make it eminently suitable as a unique reference to the fundamental techniques and current research literature in computer vision.

This book takes the reader on a journey through the world of college mathematics, focusing on some of the most important concepts and results in the theories of polynomials, linear algebra, real analysis, differential equations, coordinate geometry, trigonometry, elementary number theory, combinatorics, and probability. Preliminary material provides an overview of common methods of proof: argument by contradiction, mathematical induction, pigeonhole principle, ordered sets, and invariants. Each chapter systematically presents a single subject within which problems are clustered in each section according to the specific topic. The exposition is driven by nearly 1300 problems and examples chosen from numerous sources from around the world; many original contributions come from the authors. The source, author, and historical background are cited whenever possible. Complete solutions to all problems are given at the end of the book. This second edition includes new sections on quad ratic polynomials, curves in the plane, quadratic fields, combinatorics of numbers, and graph theory, and added problems or theoretical expansion of sections on polynomials, matrices, abstract algebra, limits of sequences and functions, derivatives and their applications, Stokes' theorem, analytical geometry, combinatorial geometry, and counting strategies. Using the W.L. Putnam Mathematical Competition for undergraduates as an inspiring symbol to build an appropriate math background for graduate studies in pure or applied mathematics, the reader is eased into transitioning from problem-solving at the high school level to the university and beyond, that is, to mathematical research. This work may be used as a study guide for the Putnam exam, as a text for many different problem-solving courses, and as a source of problems for standard courses in undergraduate mathematics. Putnam and Beyond is organized for independent study by undergraduate and gradu ate students, as well as teachers and researchers in the physical sciences who wish to expand their mathematical horizons.

A thoroughly modern textbook for the sophomore-level differential equations course. The examples and exercises emphasize modeling not only in engineering and physics but also in applied mathematics and biology. There is an early introduction to numerical methods and, throughout, a strong emphasis on the qualitative viewpoint of dynamical systems. Bifurcations and analysis of parameter variation is a persistent theme. Presuming previous exposure to only two semesters of calculus, necessary linear algebra is developed as needed. The exposition is very clear and inviting. The book would serve well for use in a flipped-classroom pedagogical approach or for self-study for an advanced undergraduate or beginning graduate student. This second edition of Noonburg's best-selling textbook includes two new chapters on partial differential equations, making the book usable for a two-semester sequence in differential equations. It includes exercises, examples, and extensive student projects taken from the current mathematical and scientific literature.

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This book constitutes the thoroughly refereed post-workshop proceedings of the International Workshop on Vision Algorithms held in Corfu, Greece in September 1999 in conjunction with ICCV'99. The 15 revised full papers presented were carefully reviewed and selected from 65 submissions; each paper is complemented by a brief transcription of the discussion that followed its presentation. Also included are two invited contributions and two expert reviews as well as a panel discussion. The volume spans the whole range of algorithms for geometric vision. The authors and volume editors succeeded in providing added value beyond a mere collection of papers and made the volume a state-of-the-art survey of their field.

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